



AMD Genlock Monitor

Revision History

Version	Date	Authors	Description
0.10	March 12th 2012	Christopher Mayer	Initial draft.
0.11	March 21st 2012	Christopher Mayer	Added load and store functions

Introduction

The FirePro™ S400 synchronization module allows FirePro™ 3D workstation graphics cards to be used in demanding applications that require synchronization to external sources (Genlock) or synchronization of 3D rendering of multiple GPUs either in a single system or in different systems (Framelock).

The synchronization is controlled by a so called TimingServer who provides all clients with a reference signal. The reference signal can either be the video signal used by this display or an external signal that is connected to the BNC of the S400.

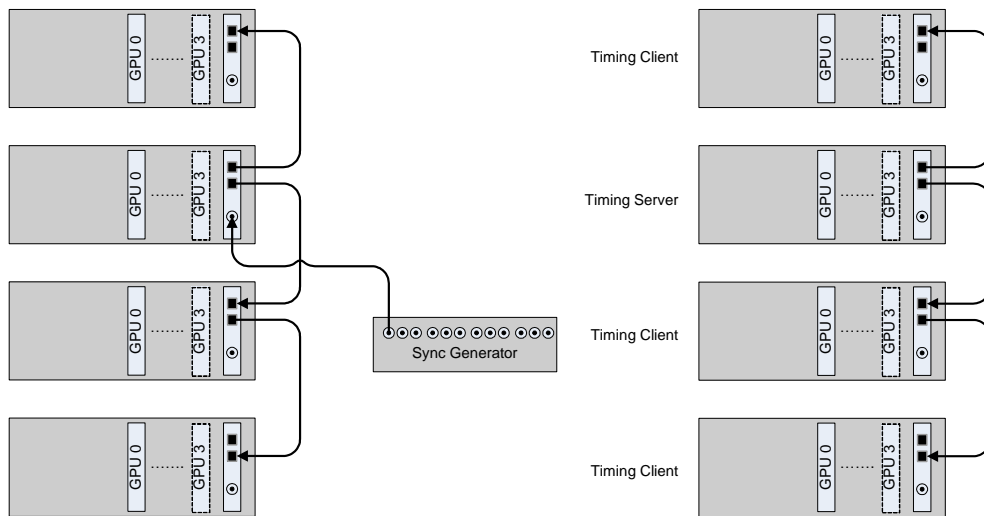


Figure 1: S400 Configurations

As shown in Figure 1 each System can have multiple GPUs that are connected to a S400 and multiple S400 can be connected using a RJ45 cable. To have Genlock working correctly each TimingClient needs to receive a reference signal. If the TimingClient is in the same system as the TimingServer, the presence of the TimingServer is enough. If the TimingClient is on a different system the reference signal is provided through the RJ45 port. If the presence of the TimingServer is lost, the Genlock configuration on all clients that depend on this TimingServer is lost as well and needs to be re-applied manually.

Scope

The AMD Genlock Monitor provides the following functionality:

- The Genlock configuration of each display is stored at startup
- The state of the RJ45 can be monitored
- The state of the BNC can be monitored
- The presence of the TimingServer can be monitored if the TimingServer runs on the same system as the AMD Genlock Monitor

- The Genlock configuration can be re-applied to a Display after the configuration was lost. Re-applying the settings will only succeed if a connection to the TimingServer is present (e.g. a signal is available on the RJ45).

Use cases

Use case 1: TimingServer losing HouseSync

The TimingServer is configured to use an external sync source as reference signal. The configuration in Catalyst Control Center might look as shown in Figure 2 .



Figure 2: TimingServer using external HouseSync

If the House Sync gets disconnected from the S400, the reference signal is no longer valid and the Genlock configuration gets lost. The TimingServer and all TimingClients are no longer present.

On the TimingServer the AMD Genlock Monitor will recognize that the signal on the BNC connector was lost. On the TimingClient the loss of the RJ45 signal will be recognized (see use case 2). Now the Genlock Monitor starts waiting until a valid signal is present on the BNC again. Once a valid HouseSync is detected the Genlock Monitor will try to reapply the configuration of the TimingServer. As consequence of successfully restoring the TimingServer the TimingClients will recognize that a valid signal is on the RJ45 port and the client configuration will be restored as well.

Use case 2: TimingClient losing reference on RJ45

The TimingClient is configured to synchronize to a signal on the RJ45. The configuration might look as shown in Figure 3.



Figure 3: TimingClient getting signal through RJ45

The TimingClient can lose the reference if e.g. the RJ45 cable is unplugged or if the configuration of the TimingServer is lost. In this case the TimingClient loses its configuration as well and the Display gets no longer synchronized to the reference.

The AMD Genlock Monitor will detect that the signal on the RJ45 is lost and wait until it is present again. If a valid signal is available on the RJ45, the Genlock Monitor will try to reapply the configuration of the TimingClient.

Use case 3: TimingClient running on the same system as TimingServer

On systems that have multiple GPUs installed it is possible to have one Display acting as TimingServer and other Displays that act as TimingClients. Figure 2 shows such a setup.

In this case the TimingClient can only work as long as the TimingServer is present on the system. There is no external signal to monitor. If the TimingServer is lost since e.g. the HouseSync is lost, the TimingClient will lose its configuration and is no longer synchronized.

The AMD Genlock Monitor will detect that the TimingServer is no longer present and start waiting until a valid TimingServer is available on the system. Once a TimingServer is found the initial configuration of the TimingClient is restored.

Use case 4: S400 configuration is lost after reboot

If the system is booted the driver will try to reapply the known S400 configuration. If this is not possible since an external reference is missing the S400 configuration is lost.

The AMD Genlock monitor can read a previously stored configuration, determine the external dependencies and wait until those are met. Once all required signals are present the saved configuration can be applied.

Regardless of the use cases, a configuration can only be restored if the Display configuration did not change. A loss of configuration due to unplugging monitors is not handled by the Genlock Monitor.

ATTENTION: Conflicts will occur if the S400 configuration is changed manually using the Catalyst Control Center while the Genlock Monitor is running.

Implementation

The functionality to manage and to monitor the Genlock configuration is encapsulated in a class that can be made available to ISVs. Instead of using a monitor process the ISV application that makes use of the S400 can monitor the state itself and react on a possible loss of configurations. The GenlockMonitor class provides the following functionality:

unsigned int enumDisplays()

Enumerates all mapped displays and stores the display related Genlock settings as well as the GPU related settings.

Returns the number of mapped displays.

bool hasTimingServer()

returns true if a TimingServer is configured otherwise false.

unsigned int getNumTimingClients()

returns the number of TimingClients.

bool signalOnPortPresent(unsigned int uiPort)

[in] uiPort defines which port should be read. 0: BNC 1: RJ45 Port 1 2: RJ45 Port 2

returns true if an external signal is present on the corresponding port.

bool localTSPresent()

returns true if a TimingServer is running.

bool localTCPresent(unsigned int uiTCIdx)

[in] uiTCIdx define which TimingClient should be checked.

returns true if this TimingClient is running.

bool configurationPresent()

checks if all Displays are reporting the correct status. A display that was configured to be a TimingClient when enumDisplays was called is expected to still report this status.

True is returned if all display report the correct status.

bool referencePresent()

returns true if all required external signals are present. If the system depends e.g. on an external BNC signal the function returns the same result as signalOnPortPresent(0)

bool restoreConfiguration()

Tries to restore the configuration as it was stored when calling enumDisplays. If the configurations was successfully restored true is returned.

bool saveConfiguration(const char* pFileName)

Saves the display configuration as it was read by enumDisplays to the file pFileName.

Returns true if the file was successfully written.

bool loadConfiguration(const char* pFileName)

Loads a previously stored configuration from the file pFileName and updates the display configuration created by enumDisplays. When the configuration of a display is loaded the function will check if the list of currently available displays shows one with the matching ids. If this is the case the display settings of this display will be updated with the configuration stored in pFileName. If no matching displays are found false is returned. This should only be the case if monitors were unplugged or added.

The monitoring process will use those functions as follow:

```
enumDisplays();

if (getSyncDependency() != NONE)
{
    bDone = false;
    while (!bDone)
    {
        if (!configurationPresent())
        {
            // Lost the genlock configuration
            if (referencePresent())
            {
                // all external dependencies are ok, we can try to restore
            }
        }
    }
}
```

```
        restoreConfiguration();
    }
}

// save some cpu cycles
Sleep(1000);
}
```

Loading a configuration could look as follow:

```
// enumDisplays has to be called prior to loading a config
if ((loadConfiguration("Client.cfg"))
{
    // Based on teh configuration read, the external dependencies are set.
    // Check if those are fullfilled
    if (referencePresent())
    {
        restoreConfiguration();
    }
}
```