

Changelog

For all of you interested in the changes between specific driver releases please see the details below. Details for older releases of mXDriver are not contained in this changelog.

If you wanna now the details AMD made in even more detail you are free to look at their website. They also show Known Issues which will not be shown here.

mXDriver 17.10.3

- updated mXDriver to Radeon Crimson ReLive Edition 17.10.3
- improved support for Mass Effect™: Andromeda
- Fixed Issues
 - Fan speeds when using Radeon WattMan may remain elevated and not drop back to idle states after 3D workloads.
 - Some video playback applications may experience stutter in fullscreen with AMD FreeSync™ technology enabled.
 - Radeon ReLive may exhibit corruption in recordings when capturing Microsoft Office applications.
 - Radeon ReLive may experience recording or streaming issues when task switching using ALT+TAB.

mXDriver 17.8.1

- updated mXDriver to Radeon Crimson ReLive Edition 17.8.1
- support for Quake™ Champions Early Access and Agents of Mayhem
- Fixed Issues
 - Some protected content applications may experience an HDCP error code while playing Blu-ray content.
 - A limited number of HDR enabled TV's may experience intermittent HDMI signal loss.
 - Grand Theft Auto V may experience an intermittent application crash.
 - With Enhanced Sync enabled Video playback on desktop or YouTube playback in Google Chrome may cause tearing choppy playback.
 - Forza Horizon 3 may experience long or extended load times.
 - FreeSync displays may experience stuttering when watching fullscreen video content.
 - FreeSync brightness or flickering issues have been resolved on a small amount of Samsung FreeSync enabled displays that may have been experiencing issues.
 - Tekken™ 7 may experience a crash (Chapter 13) on some Radeon RX 380 Series graphics products.

mXDriver 17.6.1

- updated mXDriver to Radeon Crimson ReLive Edition 17.6.1
- improved support for Prey® and DiRT 4™
- Fixed Issues
 - Virtual Super Resolution may fail to enable on some Radeon RX 400 and Radeon RX 500 series graphics products.
 - HDR may fail to enable on some displays for QHD or higher resolutions.

- Flickering may be observed on some Radeon RX 500 series products when using HDMI® with QHD high refresh rate displays.
- AMD XConnect: systems with Modern Standby enabled may experience a system hang after resuming from hibernation.
- Fast mouse movement may cause an FPS drop or stutter in Prey® when running in Multi GPU system configurations.
- Adjusting memory clocks in some third party overclocking applications may cause a hang on Radeon R9 390 Series products.
- Graphics memory clock may fluctuate causing inconsistent frame rates while gaming when using AMD FreeSync technology.
- Mass Effect™: Andromeda may experience stutter or hitching in Multi GPU system configurations.
- The GPU Scaling feature in Radeon Settings may fail to enable for some applications.
- Error message “Radeon Additional Settings: Host application has stopped working” pop up will sometimes appear when hot plugging displays with Radeon Settings open.

mXDriver 17.5.2

- updated mXDriver to Radeon Crimson ReLive Edition 17.5.2
- improved support for Prey®
- Fixed Issues
 - NieR™: Automata may experience a random hang or application crash after short periods of gameplay.
 - Forza™ Horizon 3 may experience very long map/launch load times.
 - The primary display adapter may sometimes appear disabled in Radeon Settings while driving a display from the linked adapter in Multi GPU system configurations.
 - Radeon RX 550 series graphics products may experience a system hang when entering sleep or hibernate modes.

mXDriver 17.5.1

- updated mXDriver to Radeon Crimson ReLive Edition 17.5.1
- support for Prey®
- Fixed Issues
 - Fixed an issue that may sometimes cause the error message “1603” during uninstall.
 - Radeon Settings may sometimes fail to update through the auto Radeon Software update feature.
 - Forza Horizon 3™ may experience minor graphics corruption in some game maps
 - Sid Meier’s Civilization™ VI may experience an application crash when using Hybrid Graphics system configurations and windowed game mode
 - Radeon WattMan may fail to apply settings on some Radeon R9 390 series graphics products.
 - Added switchable graphics support for Unigine™ Superposition for XConnect and Hybrid Graphics.

mXDriver 17.4.4

- updated mXDriver to Radeon Crimson ReLive Edition 17.4.4
- support for Warhammer 40,000: Dawn of War III™

- Fixed Issues
 - Some displays may experience corruption when using HDMI® scaling.
 - Battlefield™ 1 may experience stuttering in Multi GPU mode with 4K display resolutions when using DirectX®11.
 - HDR colors may appear incorrect in Mass Effect™: Andromeda on the latest Windows®10 Creators Edition update.
 - Some incorrect or unavailable feature descriptions may appear in Radeon Settings under the more/less help section.
 - Radeon RX 550 series graphics products may experience a hard hang when the user's system has not been rebooted for long periods of time.
 - Reboot prompt may be missing after Radeon Software installation on AMD XConnect™ technology system configurations.

mXDriver 17.3.1

- updated mXDriver to Radeon Crimson ReLive Edition 17.3.1
- improved support for Tom Clancy's Ghost Recon® Wildlands
- Fixed Issues
 - Battlefield™ 1 may experience flickering textures or terrain when returning to game after performing a task switch.
 - For Honor™ may experience flickering or corruption on character models when highlighting them in menus.
 - For Honor™ may experience texture flickering in Multi GPU enabled system configurations.
Radeon Settings may fail to install the latest graphics driver on systems with user accounts that contain spaces.
 - Mouse cursor corruption may be experienced on some Radeon RX 480 series graphics products.
Custom fan settings in Radeon WattMan are sometimes not retained after the system enters sleep or hibernate.
 - Adjusting Radeon WattMan settings on some Radeon R9 380 series products may cause display flickering or application hangs.
 - System may fail to reboot when "Restart Now" is selected during a custom Radeon Software install.
 - Borderless Fullscreen mode and AMD FreeSync™ technology may experience stuttering or flickering on some multi display system configurations.
 - Radeon ReLive is not functional when Hyper-V is enabled on Windows®.
 - Counter-Strike™: Global Offensive may experience stuttering when using Radeon Chill.
 - DOTA™ 2 may experience stuttering on some system configurations with Radeon ReLive enabled.

mXDriver 17.1.2

- updated mXDriver to Radeon Crimson ReLive Edition 17.1.2
- support for Conan® Exiles Beta
- support for Tom Clancy's Ghost Recon® Wildlands Beta
- Fixed Issues
 - Changing memory clocks with Radeon WattMan with more than one display connected may cause memory clocks to intermittently become stuck at their minimum setting or switch between min and max ranges intermittently causing display flickering.

- Diablo®III May experience smoke or lighting effects may appear corrupted when using DirectX®9 API.
- Some applications may experience an intermittent or random runtime crash in atidxx64.dll.
- FIFA®17 may experience a black screen on launch when using Hybrid Graphics or AMD PowerXpress system configurations.
- Watch Dogs®2 may experience an intermittent game crash after extended periods of play on some Radeon RX 300 series products.
- Paragon™ may experience flickering in profile or store preview pages after changing graphics settings when using Multi GPU.
- Forza Horizon 3 may experience a crash or application hang with the Blizzard Mountain DLC on some select Radeon GCN products.

mXDriver 17.1.1

- updated mXDriver to Radeon Crimson ReLive Edition 17.1.1
- support for Resident Evil 7
- Fixed Issues
 - Dishonored™2 may experience an application crash or hang on some Radeon R9 380 configurations.
 - Radeon ReLive may show an improper warning popup message when using Windows®7 basic themes.
 - AMD XConnect™ Technology configurations may experience a blue screen system hang when audio drivers load.
 - Solidworks™ will no longer terminate on unplug using AMD XConnect™ Technology configurations.
 - Some system configurations may experience a black screen after installing Radeon Software Crimson ReLive Editions 16.12.1 and later.
 - Display corruption or TDR may be experienced after applications wake up from a display timeout.
 - Paragon™ may experience flickering in Multi GPU with DirectX®11.
 - Radeon ReLive may crash or become unresponsive when toggling Multi GPU with Desktop Recording and/or Instant Replay enabled.

mXDriver 16.12.2

- updated mXDriver to Radeon Crimson ReLive Edition 16.12.2
- Bugfix: May fail to install during installation on some system configurations.
- Bugfix: Radeon Settings may not load on system boot for some system configurations.
- **many more fixes**
- only available for Windows 10 64-Bit

mXDriver 16.11.5

- updated mXDriver to Radeon Crimson 16.11.5
- support for Watch Dogs®2
- updated CrossFire Profile for Dishonored™2
- Bugfix: The Division™ game world may flicker during game play when using AMD CrossFire technology.
- Bugfix: Battlefield™1 flickering may be experienced while using AMD CrossFire technology mode.
- experimental support for Windows 8.1 (64-Bit) and Windows 7 (64-Bit)

- experimental support for AMD Radeon HD 6750M and 6970M

mXDriver 16.11.4

- updated mXDriver to Radeon Crimson 16.11.4
- support for Sid Meier's Civilization® VI (DirectX®12)
- support for Dishonored™2
- fix for H.264 playback issues
- Radeon R9 Fury fix for Titanfall 2
- AMD X-Connect Technology fixes for Steam and Origin
- Improved Shader Cache storage limit. This will allow the Shader Cache feature to store more shaders for extremely demanding games that may have previously hit the old storage cap.
- experimental support for Windows 8.1 (64-Bit)
- experimental support for AMD Radeon HD 6750M and 6970M

mXDriver 16.11.1

- updated mXDriver to Radeon Crimson 16.11.1
- support for Call of Duty™: Infinite Warfare
- support for Call of Duty™: Modern Warfare Remastered
- Titanfall 2 CrossFire profile update
- AMD XConnect™ Technology will now allow Microsoft Office applications to migrate to iGPU on unplug.
- Flickering may be observed on some surfaces in a few maps or locations in Battlefield™1 in AMD CrossFire mode.
- Radeon R9 390 graphics series may experience a crash or application hang when running Unigine™ Heaven using OpenGL™.
- The Radeon WattMan feature may intermittently display a Radeon Software popup error regarding Radeon WattMan for non-supported products.
- The Division™ may experience an application freeze or hang when running in AMD CrossFire mode after extended periods of play.
- OBS screen capture may stutter after extended periods of use while capturing video and watching or streaming content in a web browser.
- experimental support for Windows 8.1 (64-Bit)
- experimental support for AMD Radeon HD 6750M and 6970M

mXDriver 16.10.2

- updated mXDriver to Radeon Crimson 16.10.2
- support for Battlefield 1
- support for Civilization VI
- Titanfall 2
- Serious Sam VR Early Access
- Eagle Flight VR
- stability fixes for Gears of War 4
- DirectX 12 content should now run on systems with older CPUs
- Battlefield 1 AMD CrossFire profile update
- working Vulkan support

mXDriver 16.9.1 Reloaded

- re-release of 16.9.1
- code signed
- working Vulkan support

mXDriver 16.10.1

- updated mXDriver to Radeon Crimson 16.10.1
- offering two versions with and without Vulkan support for stability reasons
- support for Gears of War 4
- support for Mafia III
- Frame Pacing under DirectX 12
- switched compression format to ZIP for broader compatibility

mXDriver 16.9.2

- updated mXDriver to Radeon Crimson 16.9.2
- Vulkan support
- public Code Signing Certificate attached → no Testsigning Mode needed anymore
- performance boost of approx. 35 % with dual D700 in Unigine Valley (Extreme HD) compared to AMDs latest official Boot Camp driver

mXDriver 16.9.1

- updated mXDriver to Radeon Crimson 16.9.1
- experimental Vulkan support

mXDriver 16.8.3

- updated mXDriver to Radeon Crimson 16.8.3
- supports all current AMD based Mac GPUs in one driver package
- should show current driver version now
- DirectX 12 support
- performance boost in Battlefield 1 Beta
- performance boost of approx. 30 % with dual D700 in Unigine Valley (Extreme HD) compared to AMDs latest official Boot Camp driver