

AMD FIREPRO
DISPLAY OUTPUT CAPABILITIES



4K / UHD Display Types

• LCD of monitor or TV all refresh at a minimum of 60Hz

4K Displays vary <u>at the input</u>

Type 1:3840x2160 30Hz

Type 2 :Dual Input

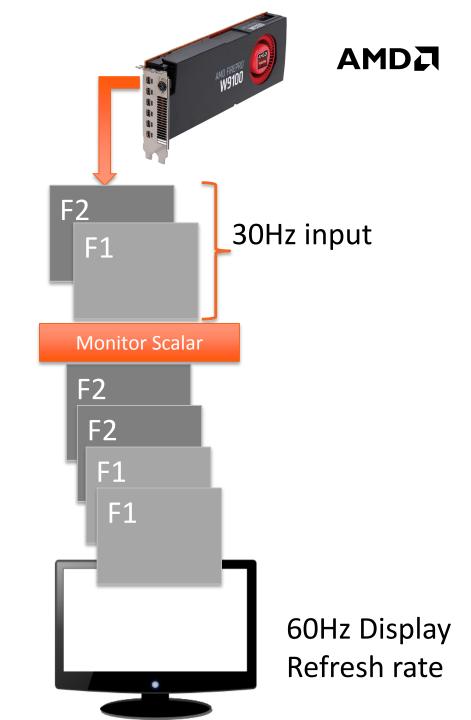
Type 3:3840x2160 60Hz (MST)

Type 4:3840x2160 60Hz (SST)

4K Display Type 1

Type 1 – 3840x2160 30Hz

- The GPU will transmit 3840x2160 30Hz over a single cable
- The scalar in the display will convert 30Hz signal to 60Hz
 - Typical conversion uses a technique called frame-doubling
 - Each frame is presented to the user twice,
 for a total refresh rate of 60Hz
 - User can easily perceive frame lag due to the low refresh rate @ the input
 - Supported via HDMI 1.4 @ 2.97GHz, and DisplayPort 1.x

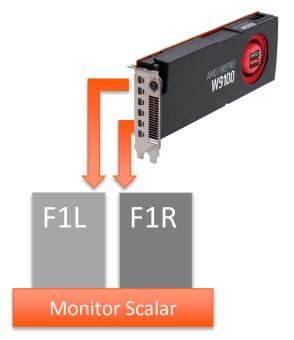




4K Display Type 2

Type 2 – Dual Input

- The GPU will transmit 1920x2160 60Hz per output (requires two outputs/cables and two display pipes)
 - Requires two inputs on the display
- The scalar in the display will stitch the two surfaces to present one 3840x2160 surface to the user
- Eyefinity SLS mode is required for applications to span both surfaces in Fullscreen Exclusive mode
- Supported via DL-DVI, HDMI, and DP
 - Only the same interfaces can be paired (ie. DP+DP, HDMI+HDMI, DVI+DVI)





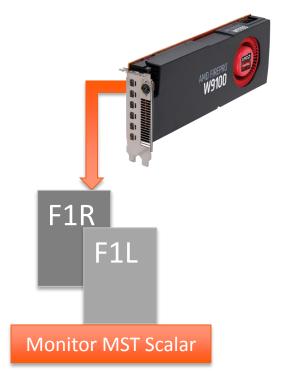
60Hz Display Refresh rate



4K Display Type 3

Type 3 – 3840x2160 60Hz (MST)

- The GPU will transmit a total of 3840x2160 60Hz per output (requires one output/cable and two display pipes)
 - 1920x2160 60Hz per display pipe/stream
 - Requires one DP1.2 HBR2 input on the display
- The MST capable scalar in the display will stitch the two surfaces to present one 3840x2160 surface to the user
- Eyefinity SLS mode is required for applications to span both surfaces in Fullscreen Exclusive mode
- Supported via DP1.2 HBR2 only



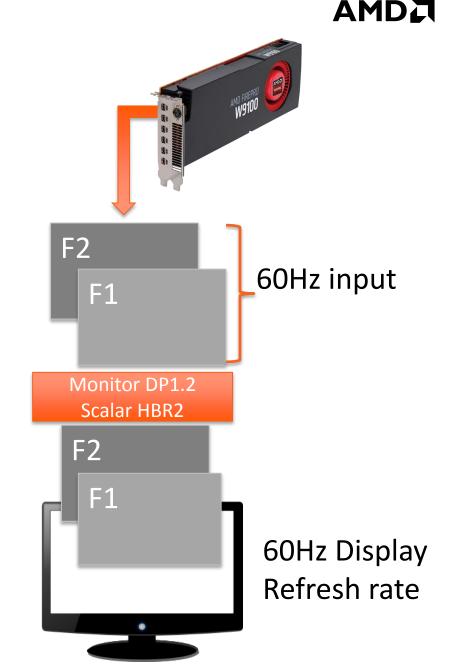


60Hz Display Refresh rate



Type 4 - 3840x2160 60Hz (SST)

- The GPU will transmit 3840x2160 60Hz per output (requires one output/cable and one display pipe)
- The DP1.2 scalar in the display must support 567Mpix/s or higher pixel clock
- Supported via DP1.2 HBR2 only

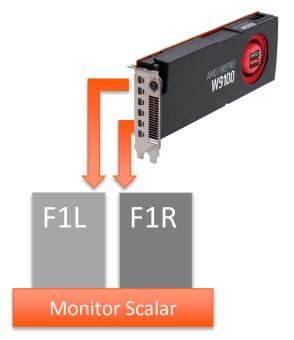




5Kx3K Displays

5Kx3K displays works similarly to the Type 2 – Dual Input

- The GPU will transmit 2560x2880 60Hz per output (requires two outputs/cables and two display pipes)
 - Requires two inputs on the display
- The scalar in the display will stitch the two surfaces to present one 5120x2880 surface to the user
- Eyefinity SLS mode is required for applications to span both surfaces in Fullscreen Exclusive mode
- Requires DP 1.2 HBR2





60Hz Display Refresh rate



W9100 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 4 (MST)	Type 4 (SST)
mDP 1	Yes	Yes	Yes (2 pipes)	Yes
mDP 2	Yes	(up to 5K)	Yes (2 pipes)	Yes
mDP 3	Yes	Yes	Yes (2 pipes)	Yes
mDP 4	Yes	(up to 5K)	Yes (2 pipes)	Yes
mDP 5	Yes	Yes	Yes (2 pipes)	Yes
mDP 6	Yes	(up to 5K)	Yes (2 pipes)	Yes
Total (Simultaneous)	6	3	3 ²	1 ¹



- ¹ Up to six per board has been demonstrated, but only one is officially supported
- ² Hawaii has six display pipes



W9000 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 4 (MST)	Type 4 (SST)
mDP 1	Yes	Yes	Yes (2 pipes)	Yes
mDP 2	Yes	(up to 5K)	Yes (2 pipes)	Yes
mDP 3	Yes	Yes	Yes (2 pipes)	Yes
mDP 4	Yes	(up to 5K)	Yes (2 pipes)	Yes
mDP 5	Yes	Yes	Yes (2 pipes)	Yes
mDP 6	Yes	(up to 5K)	Yes (2 pipes)	Yes
Total (Simultaneous)	6	3	3 ²	1 ¹



- ¹ Up to six per board has been demonstrated, but only one is officially supported
- ² Tahiti has six display pipes



W8000 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
DP 3	Yes	Yes	Yes (2 Pipes)	Yes
DP 4	Yes	(up to 5K)	Yes (2 Pipes)	Yes
Total (Simultaneous)	4	2	3 ²	1 ¹



- ¹ Up to four per board has been demonstrated, but only one is officially supported
- ² Tahiti has six display pipes



W7000 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
DP 3	Yes	Yes	Yes (2 Pipes)	Yes
DP 4	Yes	(up to 5K)	Yes (2 Pipes)	Yes
Total (Simultaneous)	4	2	3 ²	1 ¹



- ¹ Up to four per board has been demonstrated, but only one is officially supported
- ² Pitcairn has six display pipes



W5000 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
DL-DVI	Yes ²	No	No	No
Total (Simultaneous)	2 (DP) ²	1	2	1 ¹



¹Up to two per board has been demonstrated, but only one is officially supported ²Current Type 1 and Type 2 monitors do not support DL-DVI input



V3900 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	No	Yes (2 Pipes)	No
DL-DVI	Yes ¹	No	No	No
Total (Simultaneous)	1 (DP) ¹	0	1	0



¹Current Type 1 and Type 2 monitors do not support DL-DVI input



V4900 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	No
DP 2	Yes	(up to 5K)*	Yes (2 Pipes)	No
DL-DVI	Yes ¹	No	No	No
Total (Simultaneous)	2 (DP) ¹	1	2	0



¹Current Type 1 and Type 2 monitors do not support DL-DVI input

^{*}Still requires validation – not guaranteed



W2100 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
Total (Simultaneous)	2	1	1 ²	1 ¹



¹Up to two per board has been demonstrated, but only one is officially supported ²Oland has two display pipes



W4100 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
mDP 1	Yes	Yes	Yes (2 Pipes)	Yes
mDP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
mDP 3	Yes	Yes	Yes (2 Pipes)	Yes
mDP 4	Yes	(up to 5K)	Yes (2 Pipes)	Yes
Total (Simultaneous)	4	2	3 ²	1 ¹



- ¹ Up to four per board has been demonstrated, but only one is officially supported
- ² Verde has six display pipes



W5100 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
DP 3	Yes	Yes	Yes (2 Pipes)	Yes
DP 4	Yes	(up to 5K)	Yes (2 Pipes)	Yes
Total (Simultaneous)	4	2	3 ²	1 ¹



¹ Up to four per board has been demonstrated, but only one is officially supported

² Bonaire has six display pipes



W7100 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
DP 3	Yes	Yes	Yes (2 Pipes)	Yes
DP 4	Yes	(up to 5K)	Yes (2 Pipes)	Yes
Total (Simultaneous)	4	2	3 ²	31



¹ Up to four per board has been demonstrated, but only three are officially supported

² Tonga has six display pipes



W8100 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)	Yes (2 Pipes)	Yes
DP 3	Yes	Yes	Yes (2 Pipes)	Yes
DP 4	Yes	(up to 5K)	Yes (2 Pipes)	Yes
Total (Simultaneous)	4	2	3 ²	1 ¹



¹ Up to four per board has been demonstrated, but only one is officially supported

² Hawaii has six display pipes



V7900 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	Yes
DP 2	Yes	(up to 5K)*	Yes (2 Pipes)	Yes
DP 3	Yes	Yes	Yes (2 Pipes)	Yes
DP 4	Yes	(up to 5K)*	Yes (2 Pipes)	Yes
Total (Simultaneous)	4	2	3 ¹	0



¹ Cayman has six display pipes

^{*}Still requires validation – not guaranteed



V5900 – 4K Display Support

	Type 1 (30Hz)	Type 2 (Dual Input)	Type 3 (MST)	Type 4 (SST)
DP 1	Yes	Yes	Yes (2 Pipes)	No
DP 2	Yes	(up to 5K)*	Yes (2 Pipes)	No
DL-DVI	Yes ¹	No	No	No
Total (Simultaneous)	2 (DP) ¹	1	2	0



¹Current Type 1 and Type 2 monitors do not support DL-DVI input

^{*}Still requires validation – not guaranteed